# Boku H1 Trading Update

27 July 2022



#### **Presentation Team**



Jon Prideaux, CEO

CEO since 2014

Formerly EVP at VISA and

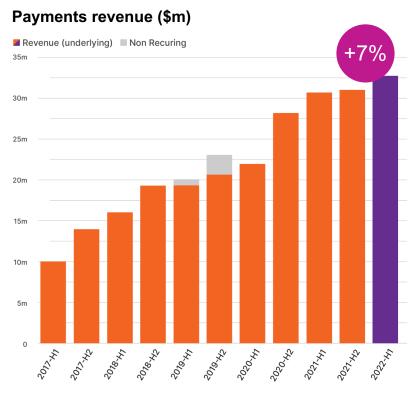
Deputy CEO at Secure Trading



Keith Butcher, CFO
Director from 2017, CFO from 2019
Formerly CFO of LSE listed payments companies DataCash and Paysafe

# Highlights

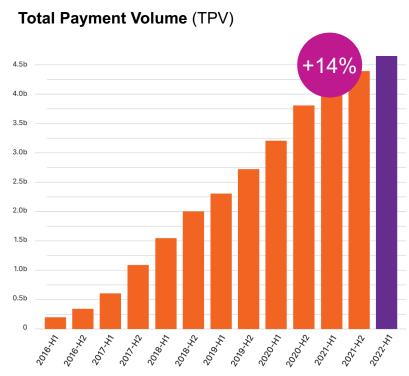
## 2022 H1 Trading Update - Financials



- □ Payments revenues \$30.3m. FX Headwind of \$2.5m, underlying growth of 7% (H1 2021: \$30.7m)
  - ☐ H1 2021 comparative had covid 'bump'
- □ Payments adj. EBITDA approx \$9.5m with FX headwind of c. \$2.0m, underlying growth 4% (H1 2021: \$11.1m)
  - □ continued investment in mobile-first network
- ☐ Sale of Identity division for \$32.3m in February
- ☐ Group Profit before tax of approximately \$29.5m (H1 2021: \$1.9m)
  - ☐ Inc. profit on disposal of Identity division of \$24.0m
- Group cash of \$67.8m at 30 June 2022 (30 June 2021: \$38.0m). Now debt free
- □ Average daily cash balance \$63.3m in June 2022 (June 2021: \$38.0m).

Revenue in constant currency in 2022-H1

# 2022 H1 Trading Update – Operational KPIs



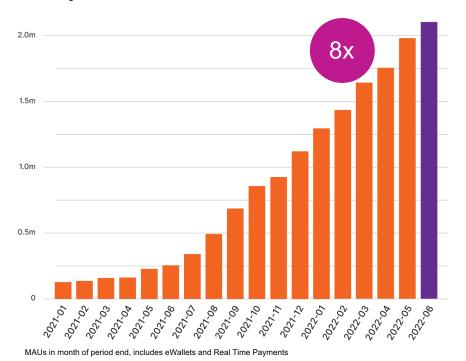
TPV in constant currency in 2021 and 2022-H1. TPV is the US\$ value of transactions processed by the Boku platform and includes transactions from DCB. Bundling, eWallets and Real Time Payments, Prior periods excluded bundling.

#### Underlying Payment metrics healthy

- Monthly Active Users up 8.4m (22%) to 46.3m in June 2022 (June 2021: 37.9m)
- 28.8m new users made their first payment or bundling transaction with Boku in H1 2022
- ☐ **TPV at constant currency: \$4.9bn up 14%** (\$4.4bn at market rates: H1 2021: \$4.0bn)
- Over 40 new launches in H1 2022 inc: Netflix, Meta, Amazon, Spotify, Samsung, Sky and EA Games
- Mobile-first network reaches over 7bn end user accounts (42% non-DCB)
- Regulated Payment capabilities now cover 50 countries inc. new Philippines licence

#### 2022 H1 Trading Update – eWallets & Real-Time Payments

#### **Monthly Active Users - New LPMs**



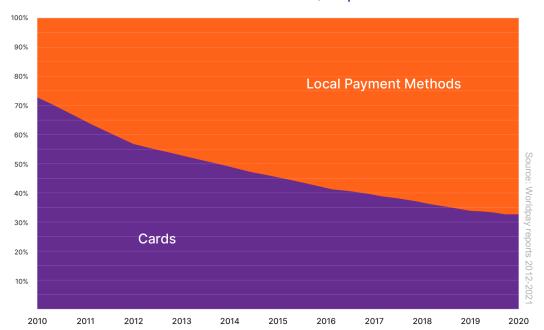
# Strong growth in eWallets and real-time payments

- □ 11x increase in volumes in H1 processed from eWallets and Real Time Payments compared with H1 2021
- □ 8x increase in MAUs of eWallets and Real
   Time Payments to over 2.1m in June 2022
- □ 6x increase in new users of these LPMs to 3.1m in H1 2022 (H1 2021: 0.5m)

# Strategy Update

# Local Payment Methods Used More Than International Cards

Most ecommerce doesn't use cards, esp. outside the west...



but it's not easy to get right.





























































































































# **Boku's Mobile-First Payment Network**

7 billion mobile payment accounts 340+ payment methods 91 countries

**Direct Carrier Billing** eWallets Real-Time Payments

# Trusted by Leading Merchants

Direct Carrier Billing, eWallets, Real-Time Payments and Bundling

**App Stores** 

**Video Streaming** 

**Music Streaming** 









**Advertising** 

**SaaS Software** 

**Console Gaming** 









#### Gaming













## Boku Drives Netflix Subscription Growth in Asia



#### **Bloomberg**

[...] Netflix is going beyond that to attract **sign-ups through innovative payment methods**, like allowing users to include their subscription fees in their **monthly phone bills or pay via digital wallets**.

Netflix offers a wider range of payment choices in Asia than competitors... The number of new members signing up last year using alternative payment methods more than tripled from the previous year, and these measures have been adopted in other markets after their successful launch in Asia, according to Netflix.

Netflix's (NFLX) Plan to Fix Its Subscription Crisis Starts in Asia - Bloomberg June 27, 2022

## Recent Expansions of the Mobile-First Network



#### Taiwan





#### **Nigeria**





#### **Thailand**





#### **Pakistan**



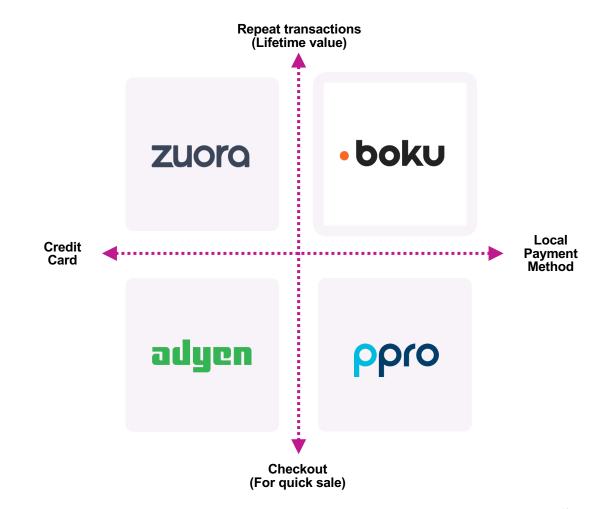




# Philippines Payment License

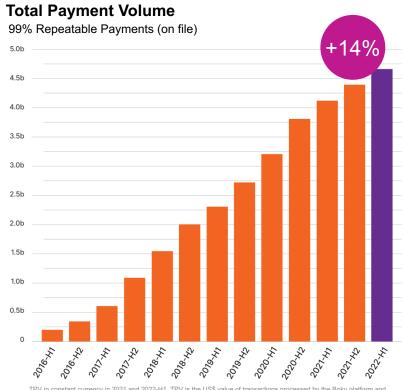


Boku:
repeat
purchases
using local
payment
methods



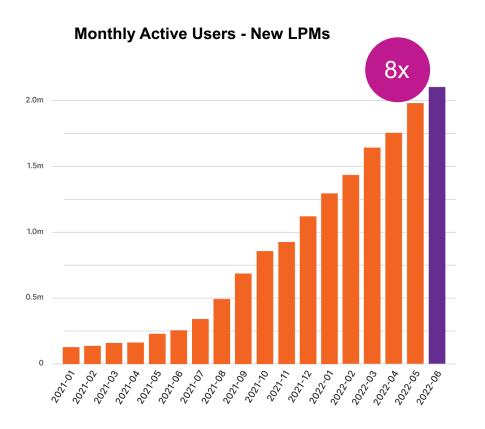
#### Growth in Users and Volumes on the Boku Platform





TPV in constant currency in 2021 and 2022-H1. TPV is the US\$ value of transactions processed by the Boku platform and includes transactions from DCB, Bundling, eWallets and Real Time Payments. Prior periods excluded bundling.

## Growth in Monthly Users of Local Payment Methods



#### Fast growth in new LPMs

- 8X increase in MAUs from eWallets and Real Time Payments
- ☐ 11X increase in TPV
- eWallet and RTP Customers global companies in
- □ digital advertising,
- streaming music/video,
- □ ridesharing,
- games and games consoles
- □ New launches in Nigeria and Vietnam

# Summary and Outlook

#### 2022-H1: Strong growth in underlying business and new LPMs

- TPV +14%. \$4.4bn processed in H1 2022
- MAUs +22% to 46m
- Strong growth in eWallets and real-time payments
  - Volumes up 11X; 8X increase in MAUs
- 7% Revenue Growth in constant currency. Covid boosted H1 2021
  - Strong currency headwinds affected nominal results
- 40 new launches and expanded mobile first network
- Profitable with strong cash balances

#### Outlook

- Strong pipeline of launches in the second half
- Continued growth in DCB and, especially, eWallets and real-time Payments

# Our Values

CUSTOMERS FIRST

We're committed to the long-term growth of our customers, even if it costs us more in the short run.

BE FLEXIBLE

Things might not happen as planned. Stay calm, alter course and move on.

ASSUME POSITIVE INTENT

Trust and respect each other.
Encourage others to do the same.

COLLABORATE

Welcome others' opinions and ideas. We're all on the same team.

BE AMBITIOUS



We are building a great big global mobile platform. Aim for (modest) world domination.

boku